

DATASHEET



Analogue Clock Interface Object for Crestron Smart Graphics

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Summary

This datasheet relates to Ultamation's Analogue Clock Smart Object for Crestron control systems with GUIs that support Smart Graphics custom objects.

The purpose of this control is to provide a beautiful, functional analogue clock object, to fill a hole in the functionality provided by the base Smart Graphics controls. The clock itself is rendered entirely using vector graphics – allowing it to be scaled to any size without sacrificing visual acuity.

Please note that this control is only available for Crestron Core3 UI capable touch panels, as applications for mobile devices do not allow for custom controls to be used. Please ensure that the panel you plan to use supports Core3 UI custom controls before placing an order for this control.

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Programming Notes (VisionTools Pro-e)

Use of the Notification smart object requires a Smart Graphics capable panel. This control will not operate on older panels.

To begin using this object, place the .c3c file in your Core3 user controls folder (default is C:\ProgramData\Creston\Core3\UserCtrls\controls):

Once this file exists in your user controls folder, start VisionTools Pro-e (restarting it if you already have it open) and open the Core3 UI controls browser. From this Window, drag the Analogue Clock object on to the page.

In VisionTools Pro-e, the object has the following properties:

Common

Property	Purpose
Local Offset (mins)	Allows the setting of time offsets, such as for displaying alternative time zones.
Display Seconds	Allows the addition or removal of a seconds hand to the clock object.

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Examples:

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